



Fast Break

Preparation:

Tape game lines using 3M #2090 for curved lines and #2080 for straight lines. Roll tape well to prevent bleed under. Stir paint well and mix all same colors together for color control.

Painting:

Apply a thin coat using a 1/4" nap roller or a good China bristle brush. When using a roller, work out of a pan. Do not pour paint on floor and attempt to roll it. If a second coat is needed, allow first coat to dry for 24 hours and then abrade with 120 or 150 grit screens and be sure the entire surface has been deglossed. Pay special attention to the edges where paint accumulates heavier along the tape.

Remove tape as soon as possible. Paint tends to build up at the tape edge. This is the slowest area to cure. Removal of the tape will aid in curing. Check paint along the edges for cure before applying finish.

If the second coat is to be applied to a cured film, it must be abraded thoroughly with used 120 or new 150 grit screens. Make sure the entire surface has been deglossed as this determines the quality of the job. Never use steel wool or pads as it only loads up with paint dust and burnishes the floor making it too slick for any adhesion.

If the paint does not screen and powder, it is not cured enough for recoating. All the gloss must be removed for proper adhesion. Sweep, vacuum and tack with water. Allow it to dry thoroughly. All paint dust must be removed to prevent contaminating the finish coat.

Apply the finish coats per their instructions. Allow each coat to dry and cure thoroughly and screen between coats for maximum adhesion.

Multiple Background Colors:

When applying multiple colors for letters, logos, etc., it is best to use a masking system (i.e. Gymarx). This eliminates stacking colors that can cause potential bleeding and adhesion problems. If colors must be stacked, be sure the first coat has been properly abraded. Never apply more than 2 coats of paint.

#3 Maple:

Sometimes when coating #3 maple with contrasting colored boards it is best to use color #441 as the base coat to hide the board colors. Allow this coat to cure for 24 hours, screen well and topcoat with the color of choice (one coat).

Custom Colors:

We can custom match most colors when given a chip sample or color number from other paint manufacturers. Please allow five working days to complete the task.

Airflow prior to film becomes tack free:

Avoid airflow while paint is tacky as it will cause paint to skin over and retard drying.

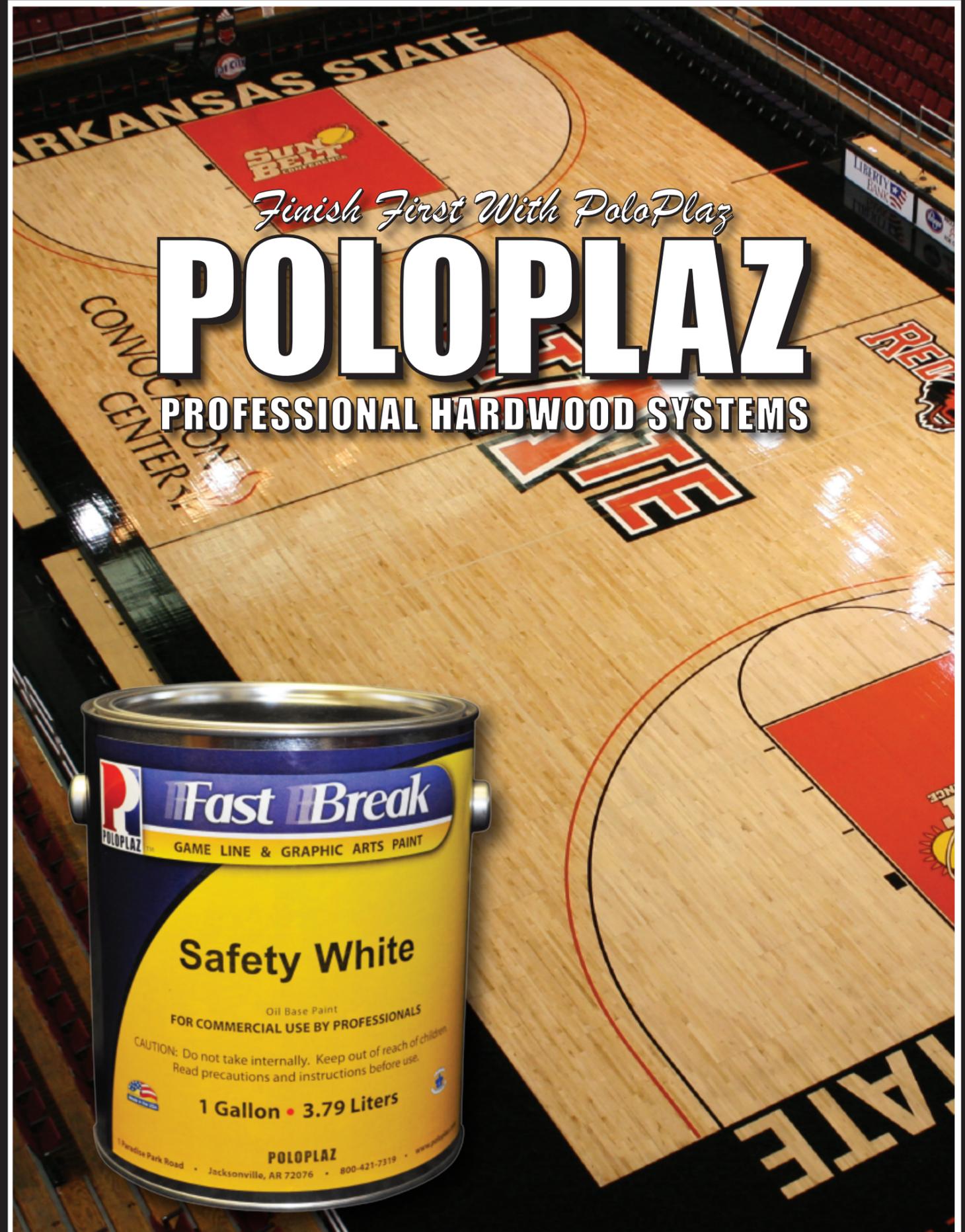
Airflow after film becomes tack free:

Airflow over a tack-free film greatly accelerates the cure, but airflow cannot be started until the film is tack free. A fan with a timer may be used. Set it to start approximately 4 hours. Direct the fan to achieve the best airflow over the floor. This will help you tremendously as it gives the film the oxygen needed for proper cure.

Discard all old paint after six months.

Precautions:

Paint can be applied successfully at 70°-75°F. Do not apply in cooler temperatures as viscosity and film thickness will be too great for successful application. Adverse drying conditions (low temperature, high humidity, heavy application) will delay curing time. Once solvents have evaporated, airflow and heat will aid in the curing process. Stir well before use. Use Super Dry in paint to prevent polyballs. Professional use only. Do not thin. Applying paint on under-cured surfaces can cause peeling and wrinkling. Do not "fill" cracks with paint; it will later peel since it does not have a firm base on which to adhere. Screen paint well and tack with water before top-coating. Store in a cool, dry place with lid tightly closed. Discard paint according to government regulations. **Oil base paint is not recommended with water base finish.**





All colors shown are approximations. Final results may vary. For exact color matches, please contact us.



World Class Finish

- Traditional rich oil look
- Low ambering for bright game lines
- Used on NCAA and NBA courts

Solids. 45%
 V.O.C. 496 g/L
 Flash Point. > 103° F
 Solvents. Mineral Spirits
 Shelf Life. 1 Year Unopened
 Available in. 5 Gallon Can
 Coverage. 500 sq.ft/gal



World Class Sealer

- Penetrating oil sealer
- For use with World Class Finish
- Compatible with Fast Break Paint

Solids. 32%
 V.O.C. 580 g/L
 Flash Point. > 103° F
 Solvents. Mineral Spirits
 Shelf Life. 1 Year Unopened
 Available in. 5 Gallon Can
 Coverage. 500 sq.ft/gal



World Class 450

- High solids to minimize swirl marks
- 450 V.O.C finish
- One-coat application

Solids. 50%
 V.O.C. 450 g/L
 Flash Point. > 103° F
 Solvents. Mineral Spirits
 Shelf Life. 1 Year Unopened
 Available in. 5 Gallon Can
 Coverage. 500 sq.ft/gal



World Class Sanding Sealer

- High solids sealer
- For use with World Class 450
- Better build than traditional sealers

Solids. 37%
 V.O.C. 538 g/L
 Flash Point. > 103° F
 Solvents. Mineral Spirits
 Shelf Life. 1 Year Unopened
 Available in. 5 Gallon Can
 Coverage. 500 sq.ft/gal



Magnum 350

- Use for V.O.C restricted or LEED projects
- Hard cure like traditional poly
- Use with NSB to eliminate polyballs
- One-coat application

Solids. 44%
 V.O.C. < 350 g/L
 Flash Point. > 103° F
 Solvents. Mineral Spirits,
 Exempt Solvents
 Shelf Life. 1 Year Unopened
 Available in. 5 Gallon Can
 Coverage. 500 sq.ft/gal



NSB Sealer (waterbase)

- Low color, low VOC, and low odor
- VOC compliant everywhere
- Double coat in one day

Use with PoloPlaz waterbase or oilbase paint

Solids. 30%
 V.O.C. 240 g/L
 Flash Point. > 103° F
 Solvents. Water, Glycol Ethers
 Shelf Life. 1 Year Unopened
 Available in. 1 and 5 Gallon Cans
 Coverage. 500 sq.ft/gal

OIL BASED GYM PRODUCTS